

# BEECHES COURSE

## ASHBURY RESORT ( 01837 55453

WHITE	5671 YDS	PAR 68	COURSE RATING 66.8	SLOPE INDEX 116
YELLOW	5293 YDS	PAR 68	COURSE RATING 65.2	SLOPE INDEX 107
RED	4724 YDS	PAR 69	COURSE RATING 66.9	SLOPE INDEX 112

#### IT WOULD BE EXPECTED THAT AS A 4 BALL YOU REACH THE 10TH TEE AFTER 2HRS 15MINS

DATE:		TIME:	TIME AT 10	TH:
СОМРЕ	TITIC	N:	H'CAP	STROKES RECEIVED
	Α			
YER	В			
PLA	С			
	D			

MARKER	HOLE			WHITE		YELLOW			RED			В	С	NET	PTS
(D)	HULE	YDS	PAR	S/I	YDS	PAR	S/I	YDS	PAR	S/I	A	В	C	NEI	PIS
	1	322	4	9	292	4	9	268	4	9					
	2	185	3	17	173	3	17	156	3	17					
	3	375	4	5	355	4	5	336	4	3					
	4	419	4	1	385	4	1	351	4	1					
	5	375	4	7	348	4	7	318	4	7					
	6	336	4	13	299	4	13	275	4	13					
	7	406	4	3	395	4	3	395	5	5					
	8	202	3	11	179	3	11	155	3	11					
	9	335	4	15	307	4	15	289	4	15					
	OUT	2955	34		2733	34		2543	35						

#### REPAIR ALL DIVOTS AND PITCHMARKS - IT MIGHT BE YOU IN THEM NEXT TIME

MARKER	UOI E	WHITE			YELLOW			RED			Α.	В	С	NET	PTS
MARKER	LK HOLL	YDS	PAR	S/I	YDS	PAR	S/I	YDS	PAR	S/I	Α	B	'	NEI	PIS
	10	198	3	10	182	3	10	158	3	10					
	11	500	5	4	474	5	4	400	5	2					
	12	177	3	16	167	3	16	142	3	16					
	13	342	4	6	325	4	6	272	4	6					
	14	377	4	8	342	4	8	318	4	8					
	15	151	3	14	141	3	14	127	3	14					
	16	470	5	2	458	5	2	401	5	4					
	17	321	4	18	306	4	18	260	4	18					
	18	180	3	12	165	3	12	103	3	12					
	IN	2716	34		2560	34		2181	34						
	OUT	2955	34		2733	34		2543	35						
ТОТА	L	5671	68		5293	68		4724	69						

TOTAL	5671	68	5293	68	4724	69			
HANDICAP									
NET SCORE									

MARKERS SIGNATURE \_\_\_\_\_\_ PLAYERS SIGNATURE \_\_\_\_\_

#### **GOLF BUGGIES MUST BE KEPT ON CART PATHS AT ALL TIMES**

OUT OF BOUNDS - (Penalty - if the ball comes to rest out of bounds, play another ball from where the last shot was taken)

A ball is out of bounds when lying:-

- a) Outside any boundary hedge or fence.
- b) Beyond the inside face at ground level of any line of white posts.
- c) Outside any white line or post.

GROUND UNDER REPAIR - (free drop within one club length of the nearest point of relief that is not nearer the hole).

- a) Any area encircled by blue posts or white lines. b) All vehicle tracks, buggy roads or tractor marks
- through the green (anywhere). c) All wood chipped or stoned areas, except bridges which are deemed to be an integral part of the hazard.
- d) All flower and shrub beds,
- e) All trees marked by a stake, as well as sprayed off areas under trees that have been cleared to aid cutting.

#### **IMMOVABLE OBSTRUCTION**

All parts of the automatic watering system, all tee markers, all direction signs, all walls and all safety netting. Relief as for GUR may only be taken if the obstruction interferes with the stance or swing, not for line of sight.

WATER HAZARDS - (marked by yellow stakes which are deemed to be in the hazard and extend vertically upwards and downwards). Relief under penalty of one stroke may be obtained by dropping a ball as far behind the hazard in line with the flag and where the ball crossed the hazard with no limit.

LATERAL WATER HAZARD - (marked by red stakes which are deemed to be in the hazard and and extend vertically upwards and downwards). Relief under penalty of one stroke. A ball may be dropped on the same side of the hazard as the hole within two club lengths of the point at which the ball crossed the boundary of the hazard but not nearer the hole or a point on the opposite margin of the hazard equidistant from the hole.

**ON THE PUTTING GREEN** - If an old hole plug or artificial cap is in the "line of putt", free relief may be taken. The "line of putt" includes a reasonable distance on either side of the intended line. The "line of putt" does not extend beyond the hole.

The ball must be placed in the nearest lie most similar to the original lie that is not more than one club-length from the original lie, not nearer the hole and not in a hazard.

Old hole plugs or ball marks on the putting green may be repaired if desired.

**GREENS** - All greens not in play MUST be treated as prohibited areas and relief obtained as for GUR.

SAND TRAPS - If storm damage in a sand trap interferes with a players stance or swing the players may:

a) Play the ball as it lies.

- b) Drop the ball in the bunker without penalty at the nearest point of relief, not nearer the hole.
- c) Drop the ball behind the bunker under penalty of one stroke.
- d) Declare the ball unplayable and proceed in accordance with Rule 28.
- e) Take free relief from the entire sand base of any bunker in which a blue post has been placed.

**DIVOTS** - A ball coming to rest in a divot on a fairway may be lifted but not cleaned and placed within 6 its original lie not nearer the green without penalty.

#### NOTES

- 1 A ball MAY be cleaned when lifted:-
- a) On a green. b) Relief from GUR.
- c) Relief from an unplayable lie.
- d) A preferred lie.
- e) Relief from an immovable obstruction.
- 2 A ball MAY NOT be cleaned when:-
- a) Lifted upon request of another player when the ball is interfering with that players stroke.
- b) Lifted for identification purposes.
- **3** When preferred lies are in operation, usually during British winter time, a ball should be marked, lifted, cleaned and replaced within 6 inches of its original lie, but not nearer the hole, without penalty through the green (this means anywhere).

GREEN & YELLOW POSTS at 150 yards to centre of areen.

**GREEN POSTS** at 150 yards to centre of alternate green.

WHITE PLATE in centre of fairway at 100 yards to centre of main green.

#### **DIRECTIONS**

#### Clubhouse to 1st tee

Follow the main drive through the residents car parks. The 1st tee of the Beeches is on your right just past the two sports pitches.

### Clubhouse to 10th tee

From the golf shop take the buggy safety lane past the Moorview swimming pool complex and entrance to the driving range. Follow the buggy track to the end of the Moorview accommodation, you will see the Academy 1st tee on your right. Behind the 1st tee is the Academy 4th hole, follow this to the Beeches 3rd tee then follow to the 9th which will take you to the Beeches 10th tee.

#### 9th green to clubhouse

Follow the 9th back to the 3rd tee. Turn left past the Academy 4th hole to the Academy 1st tee. From this point you can continue up the slope to the clubhouse.

